

# ***R.O.W.E. Constitutional Agreement***

Between

Rayside-Balfour Minor Hockey Association

Onaping Falls Minor Hockey Association

Massey Minor Hockey Association

Walden Minor Hockey Association

Espanola Minor Hockey Association

Established 2003.

Last updated - October 2019

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The aim of this Agreement is to provide a league for house league hockey competition between the Rayside-Balfour Minor Hockey Association, Onaping Falls Minor Hockey Association, Massey Minor Hockey Association, Walden Minor Hockey Association and Espanola Minor Hockey Association for Novice & IP teams.

The executive will consist of each Association's President or designate, and their Novice Convener. All rules and policies in NOHA and CHA will apply except those listed below.

## **RULES:**

1. The league will hold a Coaches/Managers Season Start-up Meeting near the end of October to go over this Constitution, team expectations, meet the association Novice conveners, and discuss other pertinent items for the season. It is mandatory for each team to send at least one (1) coaching representative plus the team manager. Failure to attend will result in a \$100.00 fine.
2. League play will start on or after the first Saturday in November.
3. All Associations will follow the same evaluation process / team selection: All players will be graded according to skill level (A, B, C, D); a draft will take place by skill level to ensure balanced teams.
4. The Novice teams will follow a 16 game schedule as per NOHA requirements. You will play every team an equal amount of times where possible. Location of the games cannot be guaranteed. Atom, Peewee, Bantam and Minor & Major Midgets will play in NEHL for the 2019-2020 season.
5. Novice games are to be played half-ice until January 14<sup>th</sup>, using the following format:
  - **NO scores** are to be recorded as per the NOHA ruling
  - 2 run-time games to be played simultaneously (2 x 20-minute periods with 5-minute intermission)
  - Teams are to be divided into 2 sides, playing with like-skilled players (regardless of birth year)
  - Format is 4 on 4 with goalies (3 on 3 if necessary – opposing coaches to agree prior to game start)
  - Goalies are to switch ends at the intermission within their assigned end (A goalie stays on A side; B goalie stays on B side) to allow each team the opportunity to play with the goal crease
  - Where team benches are shared, the opposing teams must switch ends of the bench at the intermission to allow for short changes by both parties for half of the game
  - After a goal or whistle, the attacking team must retreat to the tag-up line to let the defending team get control of the puck
  - Officials are to call all appropriate penalties; if a penalty is called, player must leave ice and is replaced by new player off bench (penalty = loss of shift for player)
  - Body contact is permitted, body checking is not
6. Novice full ice games are to commence on or after January 15<sup>th</sup> and are to use the following format:
  - 1 hour of play of game time
  - 3 periods of 11 minutes – all stop time, if time allows
  - Officials are to call all appropriate penalties; including offsides and icing calls
  - Body contact is permitted, body checking is not
7. The league will hold a Coaches Season Start-up Meeting for IP conveners to go over this Constitution, team expectations and discuss other pertinent items at the beginning of the New Year. It is mandatory for each team to send at least one (1) representative.
8. IP cross-ice games will be scheduled to commence on or after January 15<sup>th</sup>. You will play every team once where possible. Location of games cannot be guaranteed.

9. Referees/linesmen/timekeepers will be the responsibility of the home team (schedule & payment)
  - Novice Regular Season – 2-man system minimum (one on each side)
  - Novice Year-end Celebration – 3-man system
  - IP games (after January 15<sup>th</sup>) – no paid officials; coaches to assist during cross-ice play
10. All teams will have a 3-minute warm up at the start of the games. The referee will blow the whistle with 1-minute remaining, which will indicate to the teams to pick up their pucks to enable the game to start immediately following the 3-minutes allowed. Teams not abiding by the rules and not ready to play at the end of the 3-minute warm up will be assessed a penalty for delay of game.
11. Teams will meet at centre ice and shake hands **prior to the start** of the game.
12. The 3-goal rule will be enforced for all full-ice games. If the same player scores more than 3 goals, only the first 3 will count and the subsequent face-off will be held at centre ice.
13. Game sheets will be the responsibility of the home team. These are not required until full ice games begin January 15<sup>th</sup>.
14. All Associations will submit their team's home ice times (and black-out dates) by September 20th to the ROWE game scheduler in order to formulate a League schedule.
15. Games to be rescheduled must be done **14 days in advance** of the scheduled game. Both teams must agree on an alternate date and time arranged by the **home team, regardless of who needs to reschedule**. Once both teams agree to the proposed new date & time, the home team must fill out and sign the ROWE Game Reschedule Form (available on the ROWE website under the Forms tab - Handouts) and send it to the opposing team to sign. Once the game reschedule form is completed by both parties, the home team must email it to the ROWE game scheduler. You must also cc your home association ice scheduler, convener and ref-in-chief to make sure they are aware of the changes, and include the opposing team manager and the ROWE convener. Failure to comply will result in the team at fault forfeiting the game in question.
16. Only under extreme weather conditions and arena conditions will a two-hour notice of postponement of a game be allowed. The team coach/manager and the convener must be contacted.
17. Both teams must email a picture of the game results (including all penalties and suspensions) to the ROWE convener within 3 days or a \$20.00 fine will be assessed. This fine is per occurrence. Standard game form to be provided in each team's coaching package. Applies to full ice games scheduled starting January 15<sup>th</sup> only.
18. All fines are the team's responsibility and are payable to their respective association within 14 days of receiving notice. Failure to pay may result in league suspension for the coach.
19. League games take precedent over tournament or exhibition games and must be rescheduled. Each ROWE team **must** submit their tournament schedule by November 1<sup>st</sup> to their association convener, association ice scheduler, and the ROWE League game scheduler Diane ([girardoptical@eastlink.ca](mailto:girardoptical@eastlink.ca)).  
*NOTE: Teams requiring make-up games (Home or Away) due to going to unscheduled tournaments after Nov. 1<sup>st</sup> must provide ice, game officials, and a date agreeable to the other team.*
20. Team members and the Associations shall be responsible for the conduct of their teams.

21. Any player receiving 3 penalties of any kind will be automatically removed for the remainder of the game upon assessment of the third penalty. The third penalty to any player will still require his/her team to play a man short and have any player on the ice **at the time of the penalty** serve the penalty.
22. Players who receive (3) notices of suspensions from the NOHA must appear before the ROWE Executive.
23. There will be body contact permitted, but no body checking.
24. All teams will adhere to a fair/equal ice policy for all players. Failure to do so may result in disciplinary action by the ROWE Executive.
25. Any league complaints must be submitted in writing to their respective Association President and Novice Convener.
26. This league has **zero tolerance** for abuse toward players/fans/referees/volunteers or arena staff. Any offenders will be subject to disciplinary actions.
27. **No time-outs** allowed during any regular season or year-end celebration game.

### **TIE BREAKING RULE:**

In the event of a tie for any position at the conclusion of the "Regular Season"

- (i) NOHA: GF/GA Chart will be used, if still tied;
- (ii) Most head-to-head wins between tied teams, if still tied;
- (iii) Flip a coin.

### **YEAR-END CELEBRATION:**

1. A year-end celebration will be a scheduled in a tournament format. The year-end celebration will take place the last weekend of February or first weekend of March. Each association will host the year-end celebration in a rotating order. The rotation is as follows:

Year 2020 - Walden

Year 2021 - Espanola & Massey

Year 2022 - Onaping

Year 2023 - Rayside-Balfour

2. The regular season standings will determine the position of the teams in the year-end celebration.

### **SEE YEAR-END CELEBRATION RULES BELOW**

*Note: All Novice medals will be ordered together with the cost being split 5-ways based on numbers of teams per association. The host association will order the year-end awards.*

# R.O.W.E.

## YEAR-END CELEBRATION Rules

1. Unless otherwise specified, NOHA and Hockey Canada rules apply
  2. 2 points for a win, 1 point for a tie.
  3. If two or more teams are tied points after the preliminary round, a winner will be identified by applying the following tie-breaking criteria:
    - Goals For/Goals Against percentage (see chart in arena); if still tied;
    - Least penalty minutes; if still tied;
    - Time of first goal between tied teams; if still tied;
    - Winner will be determined by a coin toss.
  4. In the event of a tie in a final and/or championship game, Sudden Death Overtime will be:
    - 5 minutes of 4 on 4 hockey, stop time; if still tied;
    - 5 minutes of 3 on 3 hockey, stop time; if still tied;
    - Shoot Out. Each team will designate three shooters to take one shot each. If still tied after 3 shooters, each team will designate another shooter (sudden death) until a winner is declared.  
**No player shall shoot twice unless the player roster has been exhausted.**
- NOTE: All penalties will be carried into overtime. During overtime, teams can only change on the fly.*
5. Home team will change jerseys in the event of a conflict of jersey colors.
  6. Teams must be ready to play 15 minutes prior to their scheduled game times.
  7. Teams will shake hands at the beginning of the game.
  8. Any player who receives 3 penalties during a game will be removed for the remainder of that game.
  9. No time outs!
  10. ROWE committee decisions are final; appeals are not allowed.